**Use Case 1**

**Actor:** User

**Goal:** To create a new project

**Precondition:** Being user as a client

**Steps:**

**1.** User enters the home page.

**2.** User clicks on "Create a new Project" button.

**3.** User fills project name, description, deadline, requests and requirements, skills and tags

**4.** User clicks "Create" button.

**Postcondition:**

The system creates new project. The other freelancers shall be able to see to attend the project and open a bidding.

**Use Case 2**

**Actor:** User

**Goal:** To see the biddings for a project

**Precondition:** Being a user as a client and opened a project for biddings

**Steps:**

**1.** User enters the home page.

**2.** User clicks on “Opened Projects” button.

**3.** User sees the bidding table with prices.

**4.** User clicks on the table freelancer “Here” button.

**Postcondition:**

The system will assign the project to the freelancer’s approval.

**Use Case 3**

**Actor:** User

**Goal:** To cancel a project

**Precondition:** Being a user as a client and opened a project to bidding

**Steps:**

**1.** User enters the profile page and choose project which has been opened before.

**2.** User clicks on project’s name.

**3.** User clicks the “Cancel Project” button.

**4.** User clicks "Save" button.

**Postcondition:**

The system alters the project from the client’s page and if there is/are (a) bidding(s) for that project will altered.

**Use Case 4**

**Actor:** User.

**Goal:** To accept a bidding for a project

**Precondition:** Being a user as a client and opened a project before.

**Steps:**

**1.** User enters the project from profile page.

**2.** Sees the bidding(s) for project in the table.

**3.**Choose the freelancer’s bidding on the table.

**4.**Freelancer approved the acceptance.

**Postcondition:**

The project will be started and the freelancer has to complete the project until the deadline.

**Use Case 5**

**Actor:** User.

**Goal:** To see available projects

**Precondition:** Being a user as a freelancer.

**Steps:**

**1.** User chooses the project type in the search page.

**2.** User clicks the search button.

**3.** Sees the available projects on the page.

**Postcondition:**

Freelancer can choose a project and make a bidding for that project to its client.

**Use Case 6**

**Actor:** User.

**Goal:** To open a bidding for a project.

**Precondition:** Being user as a freelancer.

**Steps:**

**1.** User chooses a project on the search page.

**2.** User clicks “Open a Bidding” button.

**3.** User selects the amount of money for this project

**4.**User clicks the save button.

**Postcondition:**

The bidding for that project will be on the project’s bidding table.

**Use Case 7**

**Actor:** User.

**Goal:** To cancel a bidding.

**Precondition:** Being a user as a freelancer and having a bidding for a project.

**Steps:**

**1.** User clicks the personal page and sees biddings.

**2.** User clicks the biddings on the table

.

**3.** User clicks "Cancel Bidding” button.

**Postcondition:**

The bidding of the freelancer will be altered from the client’s project table.

**Use Case 8**

**Actor:** User

**Goal:** To see the assessments of both freelancers and clients

**Precondition:** none

**Steps:**

**1.** User enters the other user’s profile page.

**2.** User clicks the old jobs and see the assessments of other user.

**Postcondition:**

The users can have detailed information about other users.

**Use Case 9**

**Actor:** User

**Goal:** To choose payment options of the projects

**Precondition:** Being a user as a client and assigned a project from to freelancer and freelancer has uploaded the project before deadline.

**Steps:**

**1.** Client controls the project and verify it.

**2.** Client approves the project’s completion.

**3.** Client chooses payment option.

**4.** Client makes comment about freelancer and projects.

**Postcondition:**

That comment will be on the freelancer’s profile page.

**Use Case 10**

**Actor:** User

**Goal:** To follow another user.

**Precondition:** The client or freelancer should not follow the other user yet.

**Steps:**

**1.** The user, enters to the other user's profile.

**2.** The user clicks "follow" button.

**Postcondition:**

The user will follow the other user.

**Use Case 11**

**Actor:** User

**Goal:** To postpone deadline

**Precondition:** The user as a freelancer has taken a project but could not be able to finish that project on time

**Steps:**

**1.** The user enters their profile or their project page

**2.** The user clicks "Project Option" button.

**3.** The user chooses postpone time on project option.

**4.** The user clicks "confirm" button.

**Postcondition:**

If the freelancer postpones the deadline client will have information about it and according to postpone time, the payment which will be given from the client to the freelancer will diminish.

**Use Case 12**

**Actor:** Admin

**Goal:** To kick a user from the system.

**Precondition:** none

**Steps:**

**1.** There is a complaint or fraud reports about a client or a freelancer.

**2.** The users have reaction against these users.

**3.** The admin will enter the user’s page.

**4.** The admin clicks "Security" button.

**5.** The admin clicks “Ban this account” selection.

**Postcondition:**

If there is a problem about security or job trustworthiness the other users notify that and give a report to the admin, the swindlers will be kicked out the system by the admin.